





But first....baby steps











Our Playbook

Vision

 Bring High Level American Football in Europe

Mission

 Develop European teams and players to the highest competitive level

Mantra

• We create the future standard of football in Europe

Our Team of Experts

We possess the expertise on every angle to structure, develop & improve your Team!



Anthony Dablé

Head of Football Team

NFL Alumni

(NY Giants, ATL Falcons)

Business Developer



Juan Callejas

Head of Events & Marketing

Team

Marketing Strategy Designer,
Product & Brand Manager,
Content Creator



Jan Truchliński

Head of Technology &

e-Commerce Team

Business Administration and Operations with IT support



Arthur Falcão

Head of Financial Team

Financial Planner | Multiple
Investments

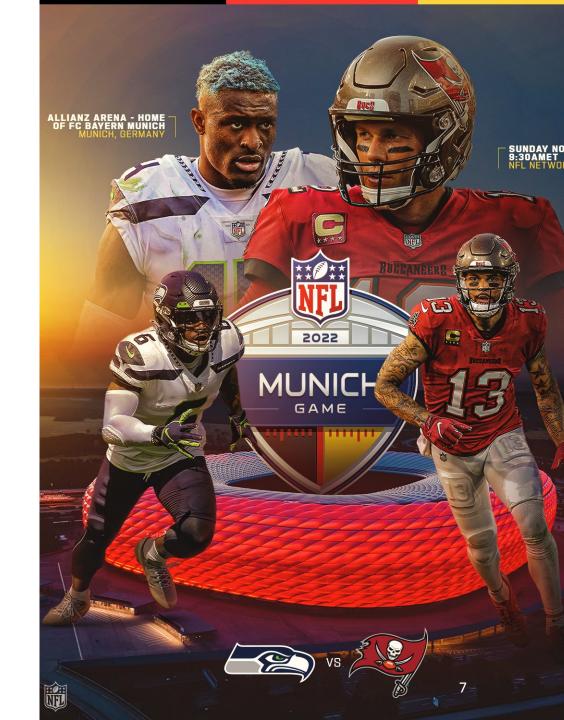
The opportunity

- NFL International Player Pathway and ELF
- STAGNANT competitive level of American Football in Europe
- Potential to monetize the "bridging of the gap" between US level (NCAA & NFL) American Football and European Football
- American Football around the world is growing and we can capitalize on that growth.
- "How Germany has become the New Hotspot for American Football"
- "One Hell of a Party: The NFL Returns to the Raucous German Fan Base It Left Behind"



Our Market - Germany

- Germany American Football Teams
 - +100 teams total
 - 31 teams in first two divisions
 - 10 teams in Y1
- Potential Player Pool
 - Total population: 83.2 million
 - German men 18-25 years old
 - 7.7%
 - 6.4 million
 - Engage 5,000 potential prospects per year



WHY NOW?

NFL Global Expansion Campaign

NFL International Player
Pathway Program

Flag Football Promotion

European League of Football 3rd Season













Team Performance Development

- On game and training filming (along with diagnosis and orientation)
- On Playbooks
- On training sessions
- · On players mentoring

Consultancy for football teams

Team Management Development

- On football team's management best practices
- On marketing and advertisement

Player & Coaching Development

- Prospecting young talents from high school and college around the world for European Football teams
- Prospecting coaching staff

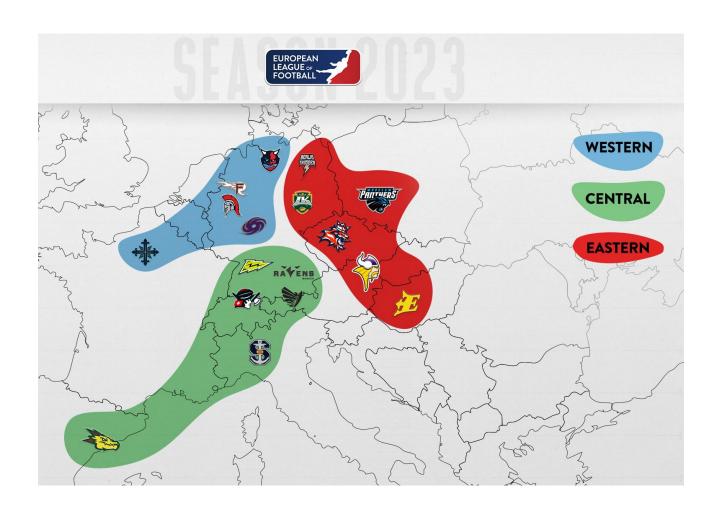
Player Development Pipeline

• For current football and potential football players on how to improve their physical and technical abilities; motivation; network





Our potential clients



- Football teams from all over Europe that play professional leagues, focusing on the 17 teams of European League of Football (which must be expanded to 24 by 2025)
- Football players in Europe interested in being mentored

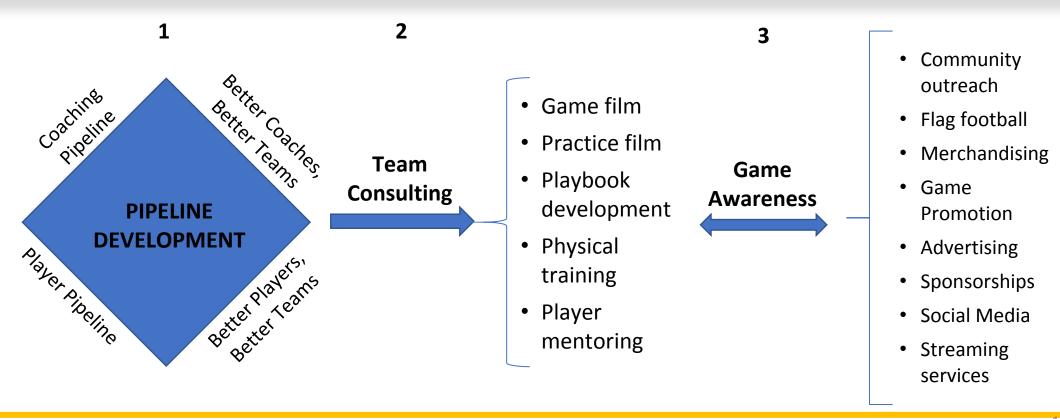
Our personnel

- •2 Coaches and 1 assistant with NFL experience
- 1 Former NFL player following a coaching career
- •2 experienced Business Consultants
- •1 Scout
- The 4 partners





Team & Player Development 3 Touchpoints



Holistic Marketing Strategy – Build engagement across the board!

Community Engagement

- Local team visit to schools
- Recreational flag-football
- Local team cheerleaders
- Local team "hooligan" fans

Game Promotion

- Team merchandising
- Develop game experience (tailgaiting, food trucks, music, etc)
- Team songs and cheers
- Team licensing

Advertising

- Flag football teams sponsors
- On-field advertising
- Game live streaming
- European Football podcast / vodcast

Potential Competitors

 The development of the game outside the US opens an opportunity for professional scouts from the US to venture into developed markets like Mexico and Europe and leverage economies of scale, infrastructure and contacts.





Vice Suriano 360 Football





Our Key Difference:
Our focus is to
develop *European Football teams and talent,* not syphon it
to the US.

Year 1 P&L

		Amount Sold	Drico	
Revenue		3010	Price	€
	Training Consultancy	3	€ 30.000	€ 90.000
	Managerial Consultancy	3	€ 20.000	€ 60.000
	Prospecting Consultancy	1	€ 15.000	€ 10.000
	Player Mentoring	10	€ 250/ week	€ 10.000
Total Revenue				€ 175.000
Costs				
	Coaches/Assistants Salaries		~€ 2.000/month (each)	€ 96.000
	Filming equipment (drones, computers, programs)			€ 10.000
	Management consultants salaries		€ 3.000/month (each)	€ 72.000
	Scout Salary		€ 1.500/month	€ 18.000
	Traveling and operational expenses			€ 30.000
Total Costs				€ 226.000
Total Profit/Los	SS			(€ 51.000)
				15

15

Financial Projection

Revenue		Year 1	Year 2	Year 3
	Training Consultancy	€ 90.000	€ 210.000	€ 360.000
	Managerial Consultancy	€ 60.000	€ 120.000	€ 210.000
	Prospecting Consultancy	€ 15.000	€ 30.000	€ 60.000
	Player Mentoring	€ 10.000	€ 20.000	€ 40.000
Total Revenue		€ 175.000	€ 380.000	€ 670.000
Costs				
	Coaches/Assistants Salaries	€ 96.000	€ 120.000	€ 144.000
	Filming equipment (drones, computers, programs)	€ 10.000	€ 5.000	€ 5.000
	Management consultants salaries	€ 72.000	€ 108.000	€ 144.000
	Scout Salary	€ 18.000	€ 36.000	€ 54.000
	Traveling and operational expenses	€ 30.000	€ 40.000	€ 50.000
Total Costs		€ 226.000	€ 309.000	€ 397.000
Total Profit/Los	e c	<i>(€</i> 51 000\	£ 71 000	£ 272 000

Our Ask

- •**Total ask:** € 250,000
 - € 10,000 for drones and software
 - € 190,000 for staff payment
 - Coaches
 - Assistants
 - Consultants
 - Scouts
 - € 50,000 for **SG&A**
 - Operational and Traveling Expenses

The Idealizer



ANTHONY DABLÉ

Age 27 years old
Born Paris, France
Position Wide receiver
Nickname Dablatron

CAREER
New York Giants
(2016 – present)

(2016 – present)

Braunschweig NY Liou

Braunschweig NY Lions (2014 - 2015)

Berlin Rebels

Centaures of Grenoble (2008 - 2012)



 Started to play Football at 19 in France

 Learned English watching
 NFL.com/videos

 Signed my 1st NFL contract at 27 with the NY Giants



Our Key Differentiator:

We know the game.

We have been to the highest level.

We know how to help you get there.





Pipeline Projections

	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12
	1	1	1	1	1	1	1	1	1	1	1	1
		1	1	1	1	1	1	1	1	1	1	1
			1	1	1	1	1	1	1	1	1	1
				2	2	2	2	2	2	2	2	2
					2	2	2	2	2	2	2	2
						2	2	2	2	2	2	2
Coach Pipeline							3	3	3	3	3	3
								3	3	3	3	3
									3	3	3	3
										3	3	3
											3	3
												3
	1	2	3	5	7	9	12	15	18	21	24	27

	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12
	3	3	3	3	3	3	3	3	3	3	3	3
		3	3	3	3	3	3	3	3	3	3	3
			3	3	3	3	3	3	3	3	3	3
				5	5	5	5	5	5	5	5	5
					5	5	5	5	5	5	5	5
						5	5	5	5	5	5	5
Player Pipeline							10	10	10	10	10	10
								10	10	10	10	10
									10	10	10	10
										10	10	10
											10	10
												10
	3	6	9	14	19	24	34	44	54	64	74	84

Consulting Projections

		M1	M2	М3	M4	M5	M6	M7	M8	M9	M10	M11	M12
Teams	Number of Teams	3	3	3	5	5	5	10	10	10	12	12	12
Game Film	16 hours per month	48	48	48	80	80	80	160	160	160	192	192	192
Practice Film	60 hours per month	180	180	180	300	300	300	600	600	600	720	720	720
Play Book Development	80 hours per month	240	240	240	400	400	400	800	800	800	960	960	960
Physical Training	40 players x 20 hours per month	2400	2400	2400	4000	4000	4000	8000	8000	8000	9600	9600	9600
Player Mentoring	5 players x 10 hours per month	150	150	150	250	250	250	500	500	500	600	600	600